

**B.TECH. DEGREE EXAMINATION, NOVEMBER 2011****Eighth Semester**

Computer Science and Engineering / Information Technology

CLIENT-SERVER COMPUTING (Elective-II) (RT)

[Supplementary]

Time : Three Hours

Maximum : 100 Marks

**Part A**

*Answer all questions.  
Each question carries 4 marks.*

1. Define client server computing ? What are its uses ?
2. Explain heterogenous computing. What are its merits ?
3. How to design a client server model ?
4. How to interact the client and the server using messages.
5. Define threads ? What are its applications ?
6. Define multitasking with example ?
7. Define synchronization ? How it is achieved ?
8. Write short note on mutual exclusion.
9. List the various networks communication protocols ?
10. Define interprocess communication ?

(10 × 4 = 40 marks)

**Part B**

*Each question carries 12 marks.*

11. Explain the following :

- (i) Define socket ? List the parameters ? (5 marks)
- (ii) How client and server socket differs ? (7 marks)

*Or*

12. Explain the following :

- (i) Cross plat-form computing. (6 marks)
- (ii) Distributed computing. (6 marks)

13. Write note on :

- (i) Communication techniques protocols ? (6 marks)
- (ii) Client server interaction protocols ? (6 marks)

*Or***Turn over**

14. Write note on :
- (i) Request acceptance. (4 marks)
  - (ii) Dispatching. (4 marks)
  - (iii) Execution of requests. (4 marks)
15. List the merits and demerits of multiprocessor. (12 marks)
- Or*
16. Discuss the server communication model. (12 marks)
17. Define critical section ? With an example elaborate the critical section problem ? (12 marks)
- Or*
18. What is mutual exclusion ? What are the various methods to achieve mutual exclusions. (12 marks)
19. Explain inter processor communication protocols ? (12 marks)
- Or*
20. Discuss the development of portable client-server applications. (12 marks)
- (5 × 12 = 60 marks)